What is AngularJS?

AngularJS is an open source web application framework. It was originally developed in 2009 by Misko Hevery and Adam Abrons. It is now maintained by Google. Its latest version is 1.3.14.

Definition of AngularJS as put by its [**official documention**](https://docs.angularjs.org/guide/introduction) is as follows:

AngularJS is a structural framework for dynamic web apps. It lets you use HTML as your template language and lets you extend HTML's syntax to express your application's components clearly and succinctly. Angular's data binding and dependency injection eliminate much of the code you currently have to write. And it all happens within the browser, making it an ideal partner with any server technology.

Features

AngularJS is a powerful JavaScript based development framework to create RICH Internet Application(RIA).

AngulajJS provides developers options to write client side application (using JavaScript) in a clean MVC(Model View Controller) way.

Application written in AngularJS is cross-browser compliant. AngularJS automatically handles javascript code suitable for each browser.

AngularJS is open source, completely free, and used by thousands of developers around the world. It is licensed under the Apache License version 2.0.

Overall, AngularJS is a framework to build large scale and high performance web application while keeping them as easy-to-maintain.

Core Features

Following are most important core features of AngularJS:

**Data-binding:** It is the automatic synchronization of data between model and view components.

**Scope:** These are objects that refer to the model. They act as a glue between controller and view.

**Controller:** These are Javascript functions that are bound to a particular scope.

**Services:** AngularJS come with several built-in services for example $http to make a XMLHttpRequests. These are singleton objects which are instantiated only once in app.

**Filters:** These select a subset of items from an array and returns a new array.

**Directives:** Directives are markers on DOM elements (such as elements, attributes, css, and more). These can be used to create custom HTML tags that serve as new, custom widgets. AngularJS has built-in directives (ngBind, ngModel...)

**Templates:**These are the rendered view with information from the controller and model. These can be a single file (like index.html) or multiple views in one page using "partials".

**Routing:** It is concept of switching views.

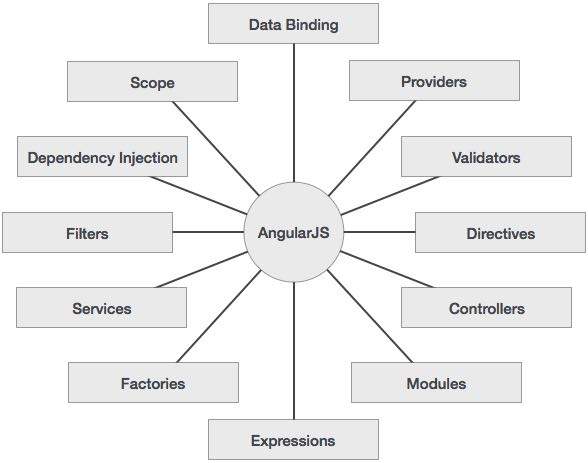
**Model View Whatever:** MVC is a design pattern for dividing an application into different parts (called Model, View and Controller), each with distinct responsibilities. AngularJS does not implement MVC in the traditional sense, but rather something closer to MVVM (Model-View-ViewModel). The Angular JS team refers it humorously as Model View Whatever.

**Deep Linking:** Deep linking allows you to encode the state of application in the URL so that it can be bookmarked. The application can then be restored from the URL to the same state.

**Dependency Injection:** AngularJS has a built-in dependency injection subsystem that helps the developer by making the application easier to develop, understand, and test.

Concepts

Following diagram depicts some important parts of AngularJS which we will discuss in detail in the subs1equent chapters.



**Advantages of AngularJS:**

* AngularJS provides capability to create Single Page Application in a very clean and maintainable way.
* AngularJS provides data binding capability to HTML thus giving user a rich and responsive experience
* AngularJS code is unit testable.
* AngularJS uses dependency injection and make use of separation of concerns.
* AngularJS provides reusable components.
* With AngularJS, developer write less code and get more functionality.
* In AngularJS, views are pure html pages, and controllers written in javascript do the business processing.
* On top of everything, AngularJS applications can run on all major browsers and smart phones including Android and iOS based phones/tablets.

**Disadvantages of AngulaJS:**

Though AngularJS comes with lots of plus points but same time we should consider the following points:

**Not Secure** : Being JavaScript only framework, application written in AngularJS are not safe. Server side authentication and authorization is must to keep an application secure.

**Not degradable**: If your application user disables Javascript then user will just see the basic page and nothing more.

The AngularJS Components

The AngularJS framework can be divided into following three major parts:

**ng-app** : This directive defines and links an AngularJS application to HTML.

**ng-model** : This directive binds the values of AngularJS application data to HTML input controls.

**ng-bind** : This directive binds the AngularJS Application data to HTML tags.

When you open the link [**https://angularjs.org/**](https://angularjs.org/), you will see there are two options to download AngularJS library:

**Example**

Now let us write a simple example using AngularJS library. Let us create an HTML file*myfirstexample.html* as below:

<!doctype html>

<html>

<head>

<script src="https://ajax.googleapis.com/ajax/libs/angularjs/1.3.0-beta.17/angular.min.js"></script>

</head>

<body ng-app="myapp">

<div ng-controller="HelloController" >

<h2>Welcome {{helloTo.title}} to the world of Tutorialspoint!</h2>

</div>

<script>

angular.module("myapp", [])

.controller("HelloController", function($scope) {

$scope.helloTo = {};

$scope.helloTo.title = "AngularJS";

});

</script>

</body>

</html>

Following sections describe the above code in detail:

**Include AngularJS**

We have included the AngularJS JavaScript file in the HTML page so we can use AngularJS:

<head>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

</head>

Check the latest version of AngularJS on their official website.

**Point to AngularJS app**

Next we tell what part of the HTML contains the AngularJS app. This done by adding the *ng-app* attribute to the root HTML element of the AngularJS app. You can either add it to *html*element or *body* element as shown below:

<body ng-app="myapp">

</body>

**View**

The view is this part:

<div ng-controller="HelloController" >

<h2>Welcome {{helloTo.title}} to the world of Tutorialspoint!</h2>

</div>

*ng-controller* tells AngularJS what controller to use with this view. *helloTo.title* tells AngularJS to write the "model" value named helloTo.title to the HTML at this location.

**Controller**

The controller part is:

<script>

angular.module("myapp", [])

.controller("HelloController", function($scope) {

$scope.helloTo = {};

$scope.helloTo.title = "AngularJS";

});

</script>

This code registers a controller function named *HelloController* in the angular module named *myapp*. We will study more about [**modules**](http://www.tutorialspoint.com/angularjs/angularjs_modules.htm) and [**controllers**](http://www.tutorialspoint.com/angularjs/angularjs_controllers.htm) in their respective chapters. The controller function is registered in angular via the angular.module(...).controller(...) function call.

The $scope parameter passed to the controller function is the *model*. The controller function adds a *helloTo* JavaScript object, and in that object it adds a *title* field.

**Execution**

Save the above code as *myfirstexample.html* and open it in any browser. You will see an output as below:

Output

When the page is loaded in the browser, following things happen:

HTML document is loaded into the browser, and evaluated by the browser. AngularJS JavaScript file is loaded, the angular *global* object is created. Next, JavaScript which registers controller functions is executed.

Next AngularJS scans through the HTML to look for AngularJS apps and views. Once view is located, it connects that view to the corresponding controller function.

Next, AngularJS executes the controller functions. It then renders the views with data from the model populated by the controller. The page is now ready.

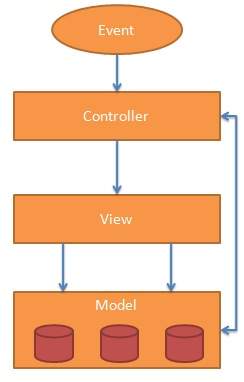
**M**odel **V**iew **C**ontroller or MVC as it is popularly called, is a software design pattern for developing web applications. A Model View Controller pattern is made up of the following three parts:

**Model** - It is the lowest level of the pattern responsible for maintaining data.

**View** - It is responsible for displaying all or a portion of the data to the user.

**Controller** - It is a software Code that controls the interactions between the Model and View.

MVC is popular because it isolates the application logic from the user interface layer and supports separation of concerns. The controller receives all requests for the application and then works with the model to prepare any data needed by the view. The view then uses the data prepared by the controller to generate a final presentable response. The MVC abstraction can be graphically represented as follows.



The Model

The model is responsible for managing application data. It responds to the request from view and to the instructions from controller to update itself.

The View

A presentation of data in a particular format, triggered by the controller's decision to present the data. They are script-based template systems such as JSP, ASP, PHP and very easy to integrate with AJAX technology.

The Controller

The controller responds to user input and performs interactions on the data model objects. The controller receives input, validates it, and then performs business operations that modify the state of the data model.

AngularJS is a MVC based framework. In the coming chapters, we will see how AngularJS uses MVC methodology.

Before we start with creating actual HelloWorld application using AngularJS, let us see what are the actual parts of a AngularJS application. An AngularJS application consists of following three important parts

**ng-app** : This directive defines and links an AngularJS application to HTML.

**ng-model** : This directive binds the values of AngularJS application data to HTML input controls.

**ng-bind** : This directive bidns the AngularJS Application data to HTML tags.

**Steps to create AngularJS Application**

**Step 1: Load framework**

Being a pure JavaScript framework, It can be added using <Script> tag.

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js">

</script>

**Step 2: Define AngularJS Application using ng-app directive**

<div ng-app="">

...

</div>

**Step 3: Define a model name using ng-model directive**

<p>Enter your Name: <input type="text" ng-model="name"></p>

**Step 3: Bind the value of above model defined using ng-bind directive.**

<p>Hello <span ng-bind="name"></span>!</p>

**Steps to run AngularJS Application**

Use above mentioned three stpes in an HTML page.

*testAngularJS.htm*

<html>

<title>AngularJS First Application</title>

<body>

<h1>Sample Application</h1>

<div ng-app="">

<p>Enter your Name: <input type="text" ng-model="name"></p>

<p>Hello <span ng-bind="name"></span>!</p>

</div>

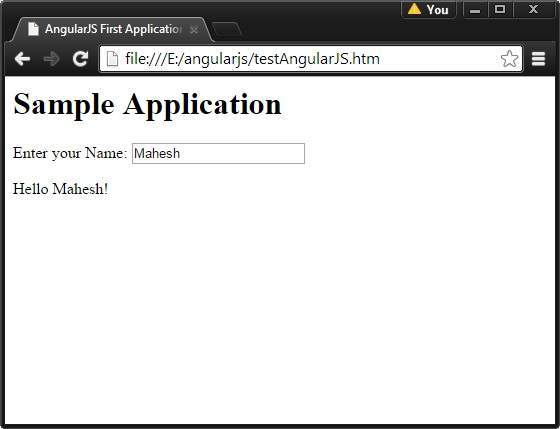
<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

</body>

</html>

**Output**

Open textAngularJS.htm in a web browser. Enter your name and see the result.



**How AngularJS integrates with HTML**

ng-app directive indicates the start of AngularJS application.

ng-model directive then creates a model variable named "name" which can be used with the html page and within the div having ng-app directive.

ng-bind then uses the name model to be displayed in the html span tag whenever user input something in the text box.

Closing</div> tag indicates the end of AngularJS application.

AngularJS directives are used to extend HTML. These are special attributes starting with ng- prefix. We're going to discuss following directives:

**ng-app** - This directive starts an AngularJS Application.

**ng-init** - This directive initializes application data.

**ng-model** - This directive defines the model that is variable to be used in AngularJS.

**ng-repeat** - This directive repeats html elements for each item in a collection.

ng-app directive

ng-app directive starts an AngularJS Application. It defines the root element. It automatically initializes or bootstraps the application when web page containing AngularJS Application is loaded. It is also used to load various AngularJS modules in AngularJS Application. In following example, we've defined a default AngularJS application using ng-app attribute of a div element.

<div ng-app="">

...

</div>

ng-init directive

ng-init directive initializes an AngularJS Application data. It is used to put values to the variables to be used in the application. In following example, we'll initialize an array of countries. We're using JSON syntax to define array of countries.

<div ng-app="" ng-init="countries=[{locale:'en-US',name:'United States'},

{locale:'en-GB',name:'United Kingdom'},

{locale:'en-FR',name:'France'}]">

...

</div>

ng-model directive

ng-model directive defines the model/variable to be used in AngularJS Application. In following example, we've defined a model named "name".

<div ng-app="">

...

<p>Enter your Name: <input type="text" ng-model="name"></p>

</div>

ng-repeat directive

ng-repeat directive repeats html elements for each item in a collection.. In following example, we've iterated over array of countries.

<div ng-app="">

...

<p>List of Countries with locale:</p>

<ol>

<li ng-repeat="country in countries">

{{ 'Country: ' + country.name + ', Locale: ' + country.locale }}

</li>

</ol>

</div>

Example

Following example will showcase all the above mentioned directives.

*testAngularJS.htm*

<html>

<title>AngularJS Directives</title>

<body>

<h1>Sample Application</h1>

<div ng-app="" ng-init="countries=[{locale:'en-US',name:'United States'},

{locale:'en-GB',name:'United Kingdom'},

{locale:'en-FR',name:'France'}]">

<p>Enter your Name: <input type="text" ng-model="name"></p>

<p>Hello <span ng-bind="name"></span>!</p>

<p>List of Countries with locale:</p>

<ol>

<li ng-repeat="country in countries">

{{ 'Country: ' + country.name + ', Locale: ' + country.locale }}

</li>

</ol>

</div>

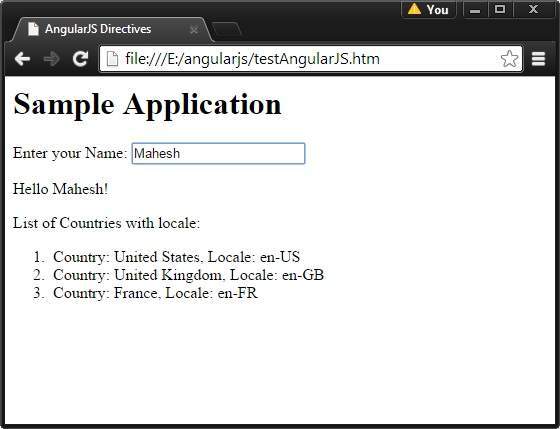
<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

</body>

</html>

Output

Open textAngularJS.htm in a web browser. Enter your name and see the result.



Expressions are used to bind application data to html. Expressions are written inside double braces like {{ expression}}. Expressions behaves in same way as ng-bind directives. AngularJS application expressions are pure javascript expressions and outputs the data where they are used.

Using numbers

<p>Expense on Books : {{cost \* quantity}} Rs</p>

Using strings

<p>Hello {{student.firstname + " " + student.lastname}}!</p>

Using object

<p>Roll No: {{student.rollno}}</p>

Using array

<p>Marks(Math): {{marks[3]}}</p>

Example

Following example will showcase all the above mentioned expressions.

*testAngularJS.htm*

<html>

<title>AngularJS Expressions</title>

<body>

<h1>Sample Application</h1>

<div ng-app="" ng-init="quantity=1;cost=30; student={firstname:'Mahesh',lastname:'Parashar',rollno:101};marks=[80,90,75,73,60]">

<p>Hello {{student.firstname + " " + student.lastname}}!</p>

<p>Expense on Books : {{cost \* quantity}} Rs</p>

<p>Roll No: {{student.rollno}}</p>

<p>Marks(Math): {{marks[3]}}</p>

</div>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

</body>

</html>

AngularJS application mainly relies on controllers to control the flow of data in the application. A controller is defined using ng-controller directive. A controller is a JavaScript object containing attributes/properties and functions. Each controller accepts $scope as a parameter which refers to the application/module that controller is to control.

<div ng-app="" ng-controller="studentController">

...

</div>

Here we've declared a controller **studentController** using ng-controller directive. As a next step we'll define the studentController as follows

<script>

function studentController($scope) {

$scope.student = {

firstName: "Mahesh",

lastName: "Parashar",

fullName: function() {

var studentObject;

studentObject = $scope.student;

return studentObject.firstName + " " + studentObject.lastName;

}

};

}

</script>

studentController defined as a JavaScript object with $scope as argument.

$scope refers to application which is to use the studentController object.

$scope.student is property of studentController object.

firstName and lastName are two properties of $scope.student object. We've passed the default values to them.

fullName is the function of $scope.student object whose task is to return the combined name.

In fullName function we're getting the student object and then return the combined name.

As a note, we can also defined the controller object in seperate JS file and refer that file in the html page.

Now we can use studentController's student property using ng-model or using expressions as follows.

Enter first name: <input type="text" ng-model="student.firstName"><br>

Enter last name: <input type="text" ng-model="student.lastName"><br>

<br>

You are entering: {{student.fullName()}}

We've bounded student.firstName and student.lastname to two input boxes.

We've bounded student.fullName() to HTML.

Now whenever you type anything in first name and last name input boxes, you can see the full name getting updated automatically.

Example

Following example will showcase use of controller.

*testAngularJS.htm*

<html>

<head>

<title>Angular JS Controller</title>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="mainApp" ng-controller="studentController">

Enter first name: <input type="text" ng-model="student.firstName"><br><br>

Enter last name: <input type="text" ng-model="student.lastName"><br>

<br>

You are entering: {{student.fullName()}}

</div>

<script>

var mainApp = angular.module("mainApp", []);

mainApp.controller('studentController', function($scope) {

$scope.student = {

firstName: "Mahesh",

lastName: "Parashar",

fullName: function() {

var studentObject;

studentObject = $scope.student;

return studentObject.firstName + " " + studentObject.lastName;

}

};

});

</script>

</body>

</html>

Filters are used to change modify the data and can be clubbed in expression or directives using pipe character. Following is the list of commonly used filters.

|  |  |  |
| --- | --- | --- |
| **S.No.** | **Name** | **Description** |
| 1 | uppercase | converts a text to upper case text. |
| 2 | lowercase | converts a text to lower case text. |
| 3 | currency | formats text in a currency format. |
| 4 | filter | filter the array to a subset of it based on provided criteria. |
| 5 | orderby | orders the array based on provided criteria. |

uppercase filter

Add uppercase filter to an expression using pipe character. Here we've added uppercase filter to print student name in all capital letters.

Enter first name:<input type="text" ng-model="student.firstName">

Enter last name: <input type="text" ng-model="student.lastName">

Name in Upper Case: {{student.fullName() | uppercase}}

lowercase filter

Add lowercase filter to an expression using pipe character. Here we've added lowercase filter to print student name in all lowercase letters.

Enter first name:<input type="text" ng-model="student.firstName">

Enter last name: <input type="text" ng-model="student.lastName">

Name in Upper Case: {{student.fullName() | lowercase}}

currency filter

Add currency filter to an expression returning number using pipe character. Here we've added currency filter to print fees using currency format.

Enter fees: <input type="text" ng-model="student.fees">

fees: {{student.fees | currency}}

filter filter

To display only required subjects, we've used subjectName as filter.

Enter subject: <input type="text" ng-model="subjectName">

Subject:

<ul>

<li ng-repeat="subject in student.subjects | filter: subjectName">

{{ subject.name + ', marks:' + subject.marks }}

</li>

</ul>

orderby filter

To order subjects by marks, we've used orderBy marks.

Subject:

<ul>

<li ng-repeat="subject in student.subjects | orderBy:'marks'">

{{ subject.name + ', marks:' + subject.marks }}

</li>

</ul>

Example

Following example will showcase all the above mentioned filters.

*testAngularJS.htm*

<html>

<head>

<title>Angular JS Filters</title>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="mainApp" ng-controller="studentController">

<table border="0">

<tr><td>Enter first name:</td><td><input type="text" ng-model="student.firstName"></td></tr>

<tr><td>Enter last name: </td><td><input type="text" ng-model="student.lastName"></td></tr>

<tr><td>Enter fees: </td><td><input type="text" ng-model="student.fees"></td></tr>

<tr><td>Enter subject: </td><td><input type="text" ng-model="subjectName"></td></tr>

</table>

<br/>

<table border="0">

<tr><td>Name in Upper Case: </td><td>{{student.fullName() | uppercase}}</td></tr>

<tr><td>Name in Lower Case: </td><td>{{student.fullName() | lowercase}}</td></tr>

<tr><td>fees: </td><td>{{student.fees | currency}}</td></tr>

<tr><td>Subject:</td><td>

<ul>

<li ng-repeat="subject in student.subjects | filter: subjectName |orderBy:'marks'">

{{ subject.name + ', marks:' + subject.marks }}

</li>

</ul>

</td></tr>

</table>

</div>

<script>

var mainApp = angular.module("mainApp", []);

mainApp.controller('studentController', function($scope) {

$scope.student = {

firstName: "Mahesh",

lastName: "Parashar",

fees:500,

subjects:[

{name:'Physics',marks:70},

{name:'Chemistry',marks:80},

{name:'Math',marks:65}

],

fullName: function() {

var studentObject;

studentObject = $scope.student;

return studentObject.firstName + " " + studentObject.lastName;

}

};

});

</script>

</body>

</html>

Table data is normally repeatable by nature. ng-repeat directive can be used to draw table easily. Following example states the use of ng-repeat directive to draw a table.

<table>

<tr>

<th>Name</th>

<th>Marks</th>

</tr>

<tr ng-repeat="subject in student.subjects">

<td>{{ subject.name }}</td>

<td>{{ subject.marks }}</td>

</tr>

</table>

Table can be styled using CSS Styling.

<style>

table, th , td {

border: 1px solid grey;

border-collapse: collapse;

padding: 5px;

}

table tr:nth-child(odd) {

background-color: #f2f2f2;

}

table tr:nth-child(even) {

background-color: #ffffff;

}

</style>

Example

Following example will showcase all the above mentioned directive.

*testAngularJS.htm*

<html>

<head>

<title>Angular JS Table</title>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

<style>

table, th , td {

border: 1px solid grey;

border-collapse: collapse;

padding: 5px;

}

table tr:nth-child(odd) {

background-color: #f2f2f2;

}

table tr:nth-child(even) {

background-color: #ffffff;

}

</style>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="mainApp" ng-controller="studentController">

<table border="0">

<tr><td>Enter first name:</td><td><input type="text" ng-model="student.firstName"></td></tr>

<tr><td>Enter last name: </td><td><input type="text" ng-model="student.lastName"></td></tr>

<tr><td>Name: </td><td>{{student.fullName()}}</td></tr>

<tr><td>Subject:</td><td>

<table>

<tr>

<th>Name</th>

<th>Marks</th>

</tr>

<tr ng-repeat="subject in student.subjects">

<td>{{ subject.name }}</td>

<td>{{ subject.marks }}</td>

</tr>

</table>

</td></tr>

</table>

</div>

<script>

var mainApp = angular.module("mainApp", []);

mainApp.controller('studentController', function($scope) {

$scope.student = {

firstName: "Mahesh",

lastName: "Parashar",

fees:500,

subjects:[

{name:'Physics',marks:70},

{name:'Chemistry',marks:80},

{name:'Math',marks:65},

{name:'English',marks:75},

{name:'Hindi',marks:67}

],

fullName: function() {

var studentObject;

studentObject = $scope.student;

return studentObject.firstName + " " + studentObject.lastName;

}

};

});

</script>

</body>

</html>

Following directives can be used to bind application data to attributes of HTML DOM Elements.

|  |  |  |
| --- | --- | --- |
| **S.No.** | **Name** | **Description** |
| 1 | ng-disabled | disables a given control. |
| 2 | ng-show | shows a given control. |
| 3 | ng-hide | hides a given control. |
| 4 | ng-click | represents a AngularJS click event. |

ng-disabled directive

Add ng-disabled attribute to a HTML button and pass it a model. Bind the model to an checkbox and see the variation.

<input type="checkbox" ng-model="enableDisableButton">Disable Button

<button ng-disabled="enableDisableButton">Click Me!</button>

ng-show directive

Add ng-show attribute to a HTML button and pass it a model. Bind the model to an checkbox and see the variation.

<input type="checkbox" ng-model="showHide1">Show Button

<button ng-show="showHide1">Click Me!</button>

ng-hide directive

Add ng-hide attribute to a HTML button and pass it a model. Bind the model to an checkbox and see the variation.

<input type="checkbox" ng-model="showHide2">Hide Button

<button ng-hide="showHide2">Click Me!</button>

ng-click directive

Add ng-click attribute to a HTML button and update a model. Bind the model to html and see the variation.

<p>Total click: {{ clickCounter }}</p></td>

<button ng-click="clickCounter = clickCounter + 1">Click Me!</button>

Example

Following example will showcase all the above mentioned directives.

*testAngularJS.htm*

<html>

<head>

<title>AngularJS HTML DOM</title>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="">

<table border="0">

<tr>

<td><input type="checkbox" ng-model="enableDisableButton">Disable Button</td>

<td><button ng-disabled="enableDisableButton">Click Me!</button></td>

</tr>

<tr>

<td><input type="checkbox" ng-model="showHide1">Show Button</td>

<td><button ng-show="showHide1">Click Me!</button></td>

</tr>

<tr>

<td><input type="checkbox" ng-model="showHide2">Hide Button</td>

<td><button ng-hide="showHide2">Click Me!</button></td>

</tr>

<tr>

<td><p>Total click: {{ clickCounter }}</p></td>

<td><button ng-click="clickCounter = clickCounter + 1">Click Me!</button></td>

</tr>

</table>

</div>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

</body>

</html>

AngularJS supports modular approach. Modules are used to seperate logics say services, controllers, application etc. and keep the code clean. We define modules in seperate js files and name them as per the module.js file. In this example we're going to create two modules.

**Application Module** - used to initialize an application with controller(s).

**Controller Module** - used to define the controller.

Application Module

*mainApp.js*

var mainApp = angular.module("mainApp", []);

Here we've declared an application **mainApp** module using angular.module function. We've passed an empty array to it. This array generally contains dependent modules.

Controller Module

*studentController.js*

mainApp.controller("studentController", function($scope) {

$scope.student = {

firstName: "Mahesh",

lastName: "Parashar",

fees:500,

subjects:[

{name:'Physics',marks:70},

{name:'Chemistry',marks:80},

{name:'Math',marks:65},

{name:'English',marks:75},

{name:'Hindi',marks:67}

],

fullName: function() {

var studentObject;

studentObject = $scope.student;

return studentObject.firstName + " " + studentObject.lastName;

}

};

});

Here we've declared a controller **studentController** module using mainApp.controller function.

Use Modules

<div ng-app="mainApp" ng-controller="studentController">

..

<script src="mainApp.js"></script>

<script src="studentController.js"></script>

Here we've used application module using ng-app directive and controller using ng-controller directive. We've imported mainApp.js and studentController.js in the main html page.

Example

Following example will showcase all the above mentioned modules.

*testAngularJS.htm*

<html>

<head>

<title>Angular JS Modules</title>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

<script src="mainApp.js"></script>

<script src="studentController.js"></script>

<style>

table, th , td {

border: 1px solid grey;

border-collapse: collapse;

padding: 5px;

}

table tr:nth-child(odd) {

background-color: #f2f2f2;

}

table tr:nth-child(even) {

background-color: #ffffff;

}

</style>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="mainApp" ng-controller="studentController">

<table border="0">

<tr><td>Enter first name:</td><td><input type="text" ng-model="student.firstName"></td></tr>

<tr><td>Enter last name: </td><td><input type="text" ng-model="student.lastName"></td></tr>

<tr><td>Name: </td><td>{{student.fullName()}}</td></tr>

<tr><td>Subject:</td><td>

<table>

<tr>

<th>Name</th>

<th>Marks</th>

</tr>

<tr ng-repeat="subject in student.subjects">

<td>{{ subject.name }}</td>

<td>{{ subject.marks }}</td>

</tr>

</table>

</td></tr>

</table>

</div>

</body>

</html>

*mainApp.js*

var mainApp = angular.module("mainApp", []);

*studentController.js*

mainApp.controller("studentController", function($scope) {

$scope.student = {

firstName: "Mahesh",

lastName: "Parashar",

fees:500,

subjects:[

{name:'Physics',marks:70},

{name:'Chemistry',marks:80},

{name:'Math',marks:65},

{name:'English',marks:75},

{name:'Hindi',marks:67}

],

fullName: function() {

var studentObject;

studentObject = $scope.student;

return studentObject.firstName + " " + studentObject.lastName;

}

};

});

AngularJS enriches form filling and validation. We can use ng-click to handle AngularJS click on button and use $dirty and $invalid flags to do the validations in seemless way. Use novalidate with a form declaration to disable any browser specific validation. Forms controls makes heavy use of Angular events. Let's have a quick look on events first.

Events

AngularJS provides multiple events which can be associated with the HTML controls. For example ng-click is normally associated with button. Following are supported events in Angular JS.

ng-click

ng-dbl-click

ng-mousedown

ng-mouseup

ng-mouseenter

ng-mouseleave

ng-mousemove

ng-mouseover

ng-keydown

ng-keyup

ng-keypress

ng-change

ng-click

Reset data of a form using on-click directive of a button.

<input name="firstname" type="text" ng-model="firstName" required>

<input name="lastname" type="text" ng-model="lastName" required>

<input name="email" type="email" ng-model="email" required>

<button ng-click="reset()">Reset</button>

<script>

function studentController($scope) {

$scope.reset = function(){

$scope.firstName = "Mahesh";

$scope.lastName = "Parashar";

$scope.email = "MaheshParashar@tutorialspoint.com";

}

$scope.reset();

}

</script>

Validate data

Following can be used to track error.

**$dirty** - states that value has been changed.

**$invalid**- states that value entered is invalid.

**$error**- states the exact error.

Example

Following example will showcase all the above mentioned directives.

*testAngularJS.htm*

<html>

<head>

<title>Angular JS Forms</title>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

<style>

table, th , td {

border: 1px solid grey;

border-collapse: collapse;

padding: 5px;

}

table tr:nth-child(odd) {

background-color: #f2f2f2;

}

table tr:nth-child(even) {

background-color: #ffffff;

}

</style>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="mainApp" ng-controller="studentController">

<form name="studentForm" novalidate>

<table border="0">

<tr><td>Enter first name:</td><td><input name="firstname" type="text" ng-model="firstName" required>

<span style="color:red" ng-show="studentForm.firstname.$dirty && studentForm.firstname.$invalid">

<span ng-show="studentForm.firstname.$error.required">First Name is required.</span>

</span>

</td></tr>

<tr><td>Enter last name: </td><td><input name="lastname" type="text" ng-model="lastName" required>

<span style="color:red" ng-show="studentForm.lastname.$dirty && studentForm.lastname.$invalid">

<span ng-show="studentForm.lastname.$error.required">Last Name is required.</span>

</span>

</td></tr>

<tr><td>Email: </td><td><input name="email" type="email" ng-model="email" length="100" required>

<span style="color:red" ng-show="studentForm.email.$dirty && studentForm.email.$invalid">

<span ng-show="studentForm.email.$error.required">Email is required.</span>

<span ng-show="studentForm.email.$error.email">Invalid email address.</span>

</span>

</td></tr>

<tr><td><button ng-click="reset()">Reset</button></td><td><button

ng-disabled="studentForm.firstname.$dirty && studentForm.firstname.$invalid ||

studentForm.lastname.$dirty && studentForm.lastname.$invalid ||

studentForm.email.$dirty && studentForm.email.$invalid"

ng-click="submit()">Submit</button></td></tr>

</table>

</form>

</div>

<script>

var mainApp = angular.module("mainApp", []);

mainApp.controller('studentController', function($scope) {

$scope.reset = function(){

$scope.firstName = "Mahesh";

$scope.lastName = "Parashar";

$scope.email = "MaheshParashar@tutorialspoint.com";

}

$scope.reset();

});

</script>

</body>

</html>

HTML does not support embedding html pages within html page. To achieve this functionality following ways are used:

**Using Ajax** - Make a server call to get the corresponding html page and set it in innerHTML of html control.

**Using Server Side Includes** - JSP, PHP and other web side server technologies can include html pages within a dynamic page.

Using AngularJS, we can embedd HTML pages within a HTML page using ng-include directive.

<div ng-app="" ng-controller="studentController">

<div ng-include="'main.htm'"></div>

<div ng-include="'subjects.htm'"></div>

</div>

Example

*tryAngularJS.htm*

<html>

<head>

<title>Angular JS Includes</title>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

<style>

table, th , td {

border: 1px solid grey;

border-collapse: collapse;

padding: 5px;

}

table tr:nth-child(odd) {

background-color: #f2f2f2;

}

table tr:nth-child(even) {

background-color: #ffffff;

}

</style>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="mainApp" ng-controller="studentController">

<div ng-include="'main.htm'"></div>

<div ng-include="'subjects.htm'"></div>

</div>

<script>

var mainApp = angular.module("mainApp", []);

mainApp.controller('studentController', function($scope) {

$scope.student = {

firstName: "Mahesh",

lastName: "Parashar",

fees:500,

subjects:[

{name:'Physics',marks:70},

{name:'Chemistry',marks:80},

{name:'Math',marks:65},

{name:'English',marks:75},

{name:'Hindi',marks:67}

],

fullName: function() {

var studentObject;

studentObject = $scope.student;

return studentObject.firstName + " " + studentObject.lastName;

}

};

});

</script>

</body>

</html>

*main.htm*

<table border="0">

<tr><td>Enter first name:</td><td><input type="text" ng-model="student.firstName"></td></tr>

<tr><td>Enter last name: </td><td><input type="text" ng-model="student.lastName"></td></tr>

<tr><td>Name: </td><td>{{student.fullName()}}</td></tr>

</table>

*subjects.htm*

<p>Subjects:</p>

<table>

<tr>

<th>Name</th>

<th>Marks</th>

</tr>

<tr ng-repeat="subject in student.subjects">

<td>{{ subject.name }}</td>

<td>{{ subject.marks }}</td>

</tr>

</table>

AngularJS provides $http control which works as a service to read data from the server. The server makes a database call to get the desired records. AngularJS needs data in JSON format. Once the data is ready, $http can be used to get the data from server in the following manner:

function studentController($scope,$http) {

var url="data.txt";

$http.get(url).success( function(response) {

$scope.students = response;

});

}

Here, the file data.txt contains student records. $http service makes an ajax call and sets response to its property students. *students* model can be used to draw tables in HTML.

**Examples**

**data.txt**

[

{

"Name" : "Mahesh Parashar",

"RollNo" : 101,

"Percentage" : "80%"

},

{

"Name" : "Dinkar Kad",

"RollNo" : 201,

"Percentage" : "70%"

},

{

"Name" : "Robert",

"RollNo" : 191,

"Percentage" : "75%"

},

{

"Name" : "Julian Joe",

"RollNo" : 111,

"Percentage" : "77%"

}

]

**testAngularJS.htm**

<html>

<head>

<title>Angular JS Includes</title>

<style>

table, th , td {

border: 1px solid grey;

border-collapse: collapse;

padding: 5px;

}

table tr:nth-child(odd) {

background-color: #f2f2f2;

}

table tr:nth-child(even) {

background-color: #ffffff;

}

</style>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="" ng-controller="studentController">

<table>

<tr>

<th>Name</th>

<th>Roll No</th>

<th>Percentage</th>

</tr>

<tr ng-repeat="student in students">

<td>{{ student.Name }}</td>

<td>{{ student.RollNo }}</td>

<td>{{ student.Percentage }}</td>

</tr>

</table>

</div>

<script>

function studentController($scope,$http) {

var url="/data.txt";

$http.get(url).success( function(response) {

$scope.students = response;

});

}

</script>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.2.15/angular.min.js"></script>

</body>

</html>

AngularJS supports Single Page Application via multiple views on a single page. To do this AngularJS has provided ng-view and ng-template directives and $routeProvider services.

ng-view

ng-view tag simply creates a place holder where a corresponding view (html or ng-template view) can be placed based on the configuration.

Usage

Define a div with ng-view within the main module.

<div ng-app="mainApp">

...

<div ng-view></div>

</div>

ng-template

ng-template directive is used to create an html view using script tag. It contains "id" attribute which is used by $routeProvider to map a view with a controller.

Usage

Define a script block with type as ng-template within the main module.

<div ng-app="mainApp">

...

<script type="text/ng-template" id="addStudent.htm">

<h2> Add Student </h2>

{{message}}

</script>

</div>

$routeProvider

$routeProvider is the key service which set the configuration of urls, map them with the corresponding html page or ng-template, and attach a controller with the same.

Usage

Define a script block with type as ng-template within the main module.

<div ng-app="mainApp">

...

<script type="text/ng-template" id="addStudent.htm">

<h2> Add Student </h2>

{{message}}

</script>

</div>

Usage

Define a script block with main module and set the routing configuration.

var mainApp = angular.module("mainApp", ['ngRoute']);

mainApp.config(['$routeProvider',

function($routeProvider) {

$routeProvider.

when('/addStudent', {

templateUrl: 'addStudent.htm',

controller: 'AddStudentController'

}).

when('/viewStudents', {

templateUrl: 'viewStudents.htm',

controller: 'ViewStudentsController'

}).

otherwise({

redirectTo: '/addStudent'

});

}]);

Following are the important points to be considered in above example.

$routeProvider is defined as a function under config of mainApp module using key as '$routeProvider'.

$routeProvider.when defines a url "/addStudent" which then is mapped to "addStudent.htm". addStudent.htm should be present in the same path as main html page.If htm page is not defined then ng-template to be used with id="addStudent.htm". We've used ng-template.

"otherwise" is used to set the default view.

"controller" is used to set the corresponding controller for the view.

Example

Following example will showcase all the above mentioned directives.

*testAngularJS.htm*

<html>

<head>

<title>Angular JS Views</title>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular-route.min.js"></script>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="mainApp">

<p><a href="#addStudent">Add Student</a></p>

<p><a href="#viewStudents">View Students</a></p>

<div ng-view></div>

<script type="text/ng-template" id="addStudent.htm">

<h2> Add Student </h2>

{{message}}

</script>

<script type="text/ng-template" id="viewStudents.htm">

<h2> View Students </h2>

{{message}}

</script>

</div>

<script>

var mainApp = angular.module("mainApp", ['ngRoute']);

mainApp.config(['$routeProvider',

function($routeProvider) {

$routeProvider.

when('/addStudent', {

templateUrl: 'addStudent.htm',

controller: 'AddStudentController'

}).

when('/viewStudents', {

templateUrl: 'viewStudents.htm',

controller: 'ViewStudentsController'

}).

otherwise({

redirectTo: '/addStudent'

});

}]);

mainApp.controller('AddStudentController', function($scope) {

$scope.message = "This page will be used to display add student form";

});

mainApp.controller('ViewStudentsController', function($scope) {

$scope.message = "This page will be used to display all the students";

});

</script>

</body>

</html>

Scope is a special javascript object which plays the role of joining controller with the views. Scope contains the model data. In controllers, model data is accessed via $scope object.

<script>

var mainApp = angular.module("mainApp", []);

mainApp.controller("shapeController", function($scope) {

$scope.message = "In shape controller";

$scope.type = "Shape";

});

</script>

Following are the important points to be considered in above example.

$scope is passed as first argument to controller during its contructor defintion.

$scope.message and $scope.type are the models which are to be used in the HTML page.

We've set values to models which will be reflected in the application module whose controller is shapeController.

We can define functions as well in $scope.

Scope Inheritance

Scope are controllers specific. If we defines nested controllers then child controller will inherit the scope of its parent controller.

<script>

var mainApp = angular.module("mainApp", []);

mainApp.controller("shapeController", function($scope) {

$scope.message = "In shape controller";

$scope.type = "Shape";

});

mainApp.controller("circleController", function($scope) {

$scope.message = "In circle controller";

});

</script>

Following are the important points to be considered in above example.

We've set values to models in shapeController.

We've overridden message in child controller circleController. When "message" is used within module of controller circleController, the overridden message will be used.

Example

Following example will showcase all the above mentioned directives.

*testAngularJS.htm*

<html>

<head>

<title>Angular JS Forms</title>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="mainApp" ng-controller="shapeController">

<p>{{message}} <br/> {{type}} </p>

<div ng-controller="circleController">

<p>{{message}} <br/> {{type}} </p>

</div>

<div ng-controller="squareController">

<p>{{message}} <br/> {{type}} </p>

</div>

</div>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

<script>

var mainApp = angular.module("mainApp", []);

mainApp.controller("shapeController", function($scope) {

$scope.message = "In shape controller";

$scope.type = "Shape";

});

mainApp.controller("circleController", function($scope) {

$scope.message = "In circle controller";

});

mainApp.controller("squareController", function($scope) {

$scope.message = "In square controller";

$scope.type = "Square";

});

</script>

</body>

</html>

AngularJS supports the concepts of "Seperation of Concerns" using services architecture. Services are javascript functions and are responsible to do a specific tasks only. This makes them an individual entity which is maintainable and testable. Controllers, filters can call them as on requirement basis. Services are normally injected using dependency injection mechanism of AngularJS.

AngularJS provides many inbuild services for example, $http, $route, $window, $location etc. Each service is responsible for a specific task for example, $http is used to make ajax call to get the server data. $route is used to define the routing information and so on. Inbuild services are always prefixed with $ symbol.

There are two ways to create a service.

factory

service

Using factory method

Using factory method, we first define a factory and then assign method to it.

var mainApp = angular.module("mainApp", []);

mainApp.factory('MathService', function() {

var factory = {};

factory.multiply = function(a, b) {

return a \* b

}

return factory;

});

Using service method

Using service method, we define a service and then assign method to it. We've also injected an already available service to it.

mainApp.service('CalcService', function(MathService){

this.square = function(a) {

return MathService.multiply(a,a);

}

});

Example

Following example will showcase all the above mentioned directives.

*testAngularJS.htm*

<html>

<head>

<title>Angular JS Services</title>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="mainApp" ng-controller="CalcController">

<p>Enter a number: <input type="number" ng-model="number" />

<button ng-click="square()">X<sup>2</sup></button>

<p>Result: {{result}}</p>

</div>

<script>

var mainApp = angular.module("mainApp", []);

mainApp.factory('MathService', function() {

var factory = {};

factory.multiply = function(a, b) {

return a \* b

}

return factory;

});

mainApp.service('CalcService', function(MathService){

this.square = function(a) {

return MathService.multiply(a,a);

}

});

mainApp.controller('CalcController', function($scope, CalcService) {

$scope.square = function() {

$scope.result = CalcService.square($scope.number);

}

});

</script>

</body>

</html>

Dependency Injection is a software design pattern in which components are given their dependencies instead of hard coding them within the component. This relieves a component from locating the dependency and makes dependencies configurable. This helps in making components reusable, maintainable and testable.

AngularJS provides a supreme Dependency Injection mechanism. It provides following core components which can be injected into each other as dependencies.

value

factory

service

provider

constant

value

value is simple javascript object and it is used to pass values to controller during config phase.

//define a module

var mainApp = angular.module("mainApp", []);

//create a value object as "defaultInput" and pass it a data.

mainApp.value("defaultInput", 5);

...

//inject the value in the controller using its name "defaultInput"

mainApp.controller('CalcController', function($scope, CalcService, defaultInput) {

$scope.number = defaultInput;

$scope.result = CalcService.square($scope.number);

$scope.square = function() {

$scope.result = CalcService.square($scope.number);

}

});

factory

factory is a function which is used to return value. It creates value on demand whenever a service or controller requires. It normally uses a factory function to calculate and return the value

//define a module

var mainApp = angular.module("mainApp", []);

//create a factory "MathService" which provides a method multiply to return multiplication of two numbers

mainApp.factory('MathService', function() {

var factory = {};

factory.multiply = function(a, b) {

return a \* b

}

return factory;

});

//inject the factory "MathService" in a service to utilize the multiply method of factory.

mainApp.service('CalcService', function(MathService){

this.square = function(a) {

return MathService.multiply(a,a);

}

});

...

service

service is a singleton javascript object containing a set of functions to perform certain tasks. Services are defined using service() functions and then injected into controllers.

//define a module

var mainApp = angular.module("mainApp", []);

...

//create a service which defines a method square to return square of a number.

mainApp.service('CalcService', function(MathService){

this.square = function(a) {

return MathService.multiply(a,a);

}

});

//inject the service "CalcService" into the controller

mainApp.controller('CalcController', function($scope, CalcService, defaultInput) {

$scope.number = defaultInput;

$scope.result = CalcService.square($scope.number);

$scope.square = function() {

$scope.result = CalcService.square($scope.number);

}

});

provider

provider is used by AngularJS internally to create services, factory etc. during config phase(phase during which AngularJS bootstraps itself). Below mention script can be used to create MathService that we've created earlier. Provider is a special factory method with a method get() which is used to return the value/service/factory.

//define a module

var mainApp = angular.module("mainApp", []);

...

//create a service using provider which defines a method square to return square of a number.

mainApp.config(function($provide) {

$provide.provider('MathService', function() {

this.$get = function() {

var factory = {};

factory.multiply = function(a, b) {

return a \* b;

}

return factory;

};

});

});

constant

constants are used to pass values at config phase considering the fact that value can not be used to be passed during config phase.

mainApp.constant("configParam", "constant value");

Example

Following example will showcase all the above mentioned directives.

*testAngularJS.htm*

<html>

<head>

<title>AngularJS Dependency Injection</title>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="mainApp" ng-controller="CalcController">

<p>Enter a number: <input type="number" ng-model="number" />

<button ng-click="square()">X<sup>2</sup></button>

<p>Result: {{result}}</p>

</div>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

<script>

var mainApp = angular.module("mainApp", []);

mainApp.config(function($provide) {

$provide.provider('MathService', function() {

this.$get = function() {

var factory = {};

factory.multiply = function(a, b) {

return a \* b;

}

return factory;

};

});

});

mainApp.value("defaultInput", 5);

mainApp.factory('MathService', function() {

var factory = {};

factory.multiply = function(a, b) {

return a \* b;

}

return factory;

});

mainApp.service('CalcService', function(MathService){

this.square = function(a) {

return MathService.multiply(a,a);

}

});

mainApp.controller('CalcController', function($scope, CalcService, defaultInput) {

$scope.number = defaultInput;

$scope.result = CalcService.square($scope.number);

$scope.square = function() {

$scope.result = CalcService.square($scope.number);

}

});

</script>

</body>

</html>

Custom directives are used in AngularJS to extend the functionality of HTML. Custom directives are defined using "directive" function. A custom directive simply replaces the element for which it is activated. AngularJS application during bootstrap finds the matching elements and do one time activity using its compile() method of the custom directive then process the element using link() method of the custom directive based on the scope of the directive. AngularJS provides support to create custom directives for following type of elements.

**Element directives** - Directive activates when a matching element is encountered.

**Attribute** - - Directive activates when a matching attribute is encountered.

**CSS** - - Directive activates when a matching css style is encountered.

**Comment** - - Directive activates when a matching comment is encountered.

**Understanding Custom Directive**

Define custom html tags.

<student name="Mahesh"></student><br/>

<student name="Piyush"></student>

Define custom directive to handle above custom html tags.

var mainApp = angular.module("mainApp", []);

//Create a directive, first parameter is the html element to be attached.

//We are attaching student html tag.

//This directive will be activated as soon as any student element is encountered in html

mainApp.directive('student', function() {

//define the directive object

var directive = {};

//restrict = E, signifies that directive is Element directive

directive.restrict = 'E';

//template replaces the complete element with its text.

directive.template = "Student: <b>{{student.name}}</b> , Roll No: <b>{{student.rollno}}</b>";

//scope is used to distinguish each student element based on criteria.

directive.scope = {

student : "=name"

}

//compile is called during application initialization. AngularJS calls it once when html page is loaded.

directive.compile = function(element, attributes) {

element.css("border", "1px solid #cccccc");

//linkFunction is linked with each element with scope to get the element specific data.

var linkFunction = function($scope, element, attributes) {

element.html("Student: <b>"+$scope.student.name +"</b> , Roll No: <b>"+$scope.student.rollno+"</b><br/>");

element.css("background-color", "#ff00ff");

}

return linkFunction;

}

return directive;

});

Define controller to update the scope for directive. Here we are using name attribute's value as scope's child.

mainApp.controller('StudentController', function($scope) {

$scope.Mahesh = {};

$scope.Mahesh.name = "Mahesh Parashar";

$scope.Mahesh.rollno = 1;

$scope.Piyush = {};

$scope.Piyush.name = "Piyush Parashar";

$scope.Piyush.rollno = 2;

});

**Example**

<html>

<head>

<title>Angular JS Custom Directives</title>

</head>

<body>

<h2>AngularJS Sample Application</h2>

<div ng-app="mainApp" ng-controller="StudentController">

<student name="Mahesh"></student><br/>

<student name="Piyush"></student>

</div>

<script src="http://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js"></script>

<script>

var mainApp = angular.module("mainApp", []);

mainApp.directive('student', function() {

var directive = {};

directive.restrict = 'E';

directive.template = "Student: <b>{{student.name}}</b> , Roll No: <b>{{student.rollno}}</b>";

directive.scope = {

student : "=name"

}

directive.compile = function(element, attributes) {

element.css("border", "1px solid #cccccc");

var linkFunction = function($scope, element, attributes) {

element.html("Student: <b>"+$scope.student.name +"</b> , Roll No: <b>"+$scope.student.rollno+"</b><br/>");

element.css("background-color", "#ff00ff");

}

return linkFunction;

}

return directive;

});

mainApp.controller('StudentController', function($scope) {

$scope.Mahesh = {};

$scope.Mahesh.name = "Mahesh Parashar";

$scope.Mahesh.rollno = 1;

$scope.Piyush = {};

$scope.Piyush.name = "Piyush Parashar";

$scope.Piyush.rollno = 2;

});

</script>

</body>

</html>

### JavaScript and unit testing

What are the unit testing options when JavaScript is concerned? To start we need two things - test runner and assertion library. [This](http://stackoverflow.com/questions/300855/javascript-unit-test-tools-for-tdd) StackOverflow question provides decent overview on what’s available. It turns out all we need is [Jasmine](https://github.com/jasmine/jasmine) which is both test runner and [BDD](http://en.wikipedia.org/wiki/Behavior-driven_development) framework, supporting BDD-style of writing tests (or rather specs).

#### Installing Jasmine on Windows

1. Download and install [node.js](https://nodejs.org/) (it comes as standard Windows .msi installer )
2. Once it’s done, type the following in the command line to see whether node’s package manager (npm) was successfully installed (we’ll use npm to download further modules):

> npm --version

2.5.1

Now we only need few more modules: [Yeoman, Bower and Generator-Jasmine](http://yeoman.io/learning/). Type following in console:

> npm install -g yo

> npm install -g bower

> npm install -g generator-jasmine

The -g switch tells npm to install packages in node’s global modules directory (rather than locally within your project’s directories).

To finalize testing environment setup, we need to scaffold Jasmine’s tests directory. To do that, we’ll navigate to project directory and use Yeoman’s yo tool:

> yo jasmine

This will create test directory with **index.html** and **spec/test.js** files, which will be of your primary interest.

#### Running first test

The index.html is Jasmine’s test runner – open it in browser and your tests will run. “How? What tests?” you might ask. Let’s take a quick look and index.html:

*<!-- include source files here... -->*

*<!-- include spec files here... -->*

**<script** src="spec/test.js"**></script>**

We simply need to reference our implementation and test files:

*<!-- include source files here... -->*

**<script** src="../regex-highlighter.js"**></script>**

*<!-- include spec files here... -->*

**<script** src="spec/regex-highlighter-tests.js"**></script>**

What’s next? First test, obviously. Since this is super-fresh environment our first test forhighlightMatches function is going to be trivial, requiring the implementation to only return value:

'use strict';

(**function** () {

describe('highlightMatches', **function** () {

it('should return "Success"', **function** () {

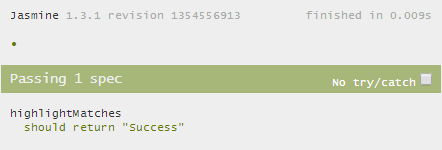
expect(highlightMatches('x', 'y')).toBe('Success');

});

});

})();

Explanation of Jasmine’s methods and BDD-style can be found at [Jasmine Introduction page](https://jasmine.github.io/2.2/introduction.html). Without further due, we add equally simple implementation of highlightMatcher function, refresh index.html and Jasmine is happy to announce that our first JavaScript test is very successful one:



### Introducing Karma

Our current setup is up and working and we might just as well be done here. But there is one more thing that will help us greatly when developing JavaScript code – [Karma](http://karma-runner.github.io/0.12/index.html). It is a test runner which watches over our files and runs all tests whenever we make any changes in source files. Perfect match for TDD/BDD environment! You can view introductory video at [Youtube (14:51)](https://www.youtube.com/watch?v=MVw8N3hTfCI) (don’t get confused – tutorial talks about Testacular, which was Karma’s original name while ago).

To get it we need to execute the following (the karma-cli is Karma’s command line interfacemodule):

> npm install -g karma

> npm install -g karma-cli

Next, navigate to project directory and initialize [configuration](http://karma-runner.github.io/0.12/intro/configuration.html). Karma will “ask” few simple questions and basing on your answers it will generate config file (js.config.js):

> karma init jk.config.js

Which testing framework do you want to use ?

Press tab to list possible options. Enter to move to the next question.

> jasmine

...

What is the location of your source and test files ?

You can use glob patterns, eg. "js/\*.js" or "test/\*\*/\*Spec.js".

Enter empty string to move to the next question.

> ../regex-highlighter.js

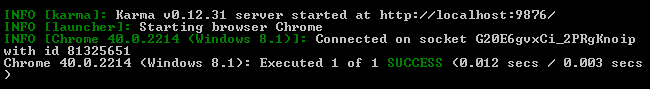
> spec/regex-highlighter-tests.js

>

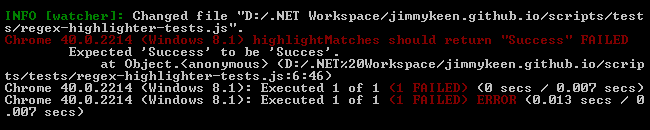
Configuration is ready. All that’s left to do is simply run Karma, passing configuration file name as argument:

> karma start jk.config.js

Everything should be find and we’ll be greeted with message similar to the one below:



Modifying test to make it fail will get noticed immediately:



### Summary

var request **=** require('request');

it("should respond with hello world", function(done) {

  request("http://localhost:3000/hello", function(error, response, body){

    expect(body).toEqual("hello world");

    done();

  });

});

var request **=** require('request');

it("should respond with hello world", function(done) {

  request("http://localhost:3000/hello", function(error, response, body){

    done();

  });

}, 250);

var request **=** require('request');

jasmine.getEnv().defaultTimeoutInterval **=** 500;

it("should respond with hello world", function(done) {

  request("http://localhost:3000/hello", function(error, response, body){

    done();

  });  *// timeout after 500 ms*

});

### toBeDefined / toBeUndefined

If you just want to make sure a variable or property is defined, there’s a matcher for that. There’s also one to confirm that a variable or property is undefined.

it("is defined", function () {

var name = "Andrew";

expect(name).toBeDefined();

})

it("is not defined", function () {

var name;

expect(name).toBeUndefined();

});

### toBeTruthy / toBeFalsy

If something should be true or false, these matchers will do it.

it("is true", function () {

expect(Lib.isAWeekDay()).toBeTruthy();

});

it("is false", function () {

expect(Lib.finishedQuiz).toBeFalsy();

});

### toBeLessThan / toBeGreaterThan

For all you number people. You know how these work:

it("is less than 10", function () {

expect(5).toBeLessThan(10);

});

it("is greater than 10", function () {

expect(20).toBeGreaterThan(10);

});

### toMatch

Have some output text that should match a regular expression? The toMatchmatcher is ready and willing.

it("outputs the right text", function () {

expect(cart.total()).toMatch(/\$\d\*.\d\d/);

});

### toContain

This one is pretty useful. It checks to see if an array or string contains an item or substring.

it("should contain oranges", function () {

expect(["apples", "oranges", "pears"]).toContain("orange");

});

There are a few other matchers, too, that you can find in [the wiki](https://github.com/pivotal/jasmine/wiki/Matchers). But what if you want a matcher that doesn’t exist? Really, you should be able to do just about anything with some set-up code and the matchers Jasmine provides, but sometimes it’s nicer to abstract some of that logic to have a more readable test. Serendipitously (well, actually not), Jasmine allows us to create our own matchers. But to do this, we’ll need to learn a little something else first.

## Step 5: Covering Before and After

Often—when testing a code base—you’ll want to perform a few lines of set-up code for every test in a series. It would be painful and verbose to have to copy that for every it call, so Jasmine has a handy little feature that allows us to designate code to run before or after each test. Let’s see how this works:

describe("MyObject", function () {

var obj = new MyObject();

beforeEach(function () {

obj.setState("clean");

});

it("changes state", function () {

obj.setState("dirty");

expect(obj.getState()).toEqual("dirty");

})

it("adds states", function () {

obj.addState("packaged");

expect(obj.getState()).toEqual(["clean", "packaged"]);

})

});

In this contrived example, you can see how, before each test is run, the state of objis set to “clean”. If we didn’t do this, the changed made to an object in a previous test persist to the next test by default. Of course, we could also do something similar with the AfterEach function:

describe("MyObject", function () {

var obj = new MyObject("clean"); // sets initial state

afterEach(function () {

obj.setState("clean");

});

it("changes state", function () {

obj.setState("dirty");

expect(obj.getState()).toEqual("dirty");

})

it("adds states", function () {

obj.addState("packaged");

expect(obj.getState()).toEqual(["clean", "packaged"]);

})

});

Here, we’re setting up the object to begin with, and then having it corrected afterevery test. If you want the MyObject function so you can give this code a try, [you can get it here in a GitHub gist](https://gist.github.com/1114686).

Advertisement

## Step 6: Writing Custom Matchers

Like we said earlier, customer matchers would probably be helpful at times. So let’s write one. We can add a matcher in either a BeforeEach call or an it call (well, I guess you could do it in an AfterEach call, but that wouldn’t make much sense). Here’s how you start:

beforeEach(function () {

this.addMatchers({

});

});

Pretty simple, eh? We call this.addMatchers, passing it an object parameter. Every key in this object will become a matcher’s name, and the associated function (the value) will be how it is run. Let’s say we want to create a matcher that with check to see if one number is between two others. Here’s what you’d write:

beforeEach(function () {

this.addMatchers({

toBeBetween: function (rangeFloor, rangeCeiling) {

if (rangeFloor > rangeCeiling) {

var temp = rangeFloor;

rangeFloor = rangeCeiling;

rangeCeiling = temp;

}

return this.actual > rangeFloor && this.actual < rangeCeiling;

}

});

});

We simply take two parameters, make sure the first one is smaller than the second, and return a boolean statement that evaluates to true if our conditions are met. The important thing to notice here is how we get a hold of the value that was passed to the expect function: this.actual.

it("is between 5 and 30", function () {

expect(10).toBeBetween(5, 30);

});

it("is between 30 and 500", function () {

expect(100).toBeBetween(500, 30);

});

This is what the SpecHelper.js file does; it has a beforeEach call that adds the matcher tobePlaying(). Check it out!

## Conclusion: Having Fun Yourself!

There’s a lot more you can do with Jasmine: function-related matchers, spies, asynchronous specs, and more. I recommend you [explore the wiki](https://github.com/pivotal/jasmine/wiki) if you’re interested. There are also a few accompanying libraries that make testing in the DOM easier: [Jasmine-jQuery](https://github.com/velesin/jasmine-jquery), and [Jasmine-fixture](https://github.com/searls/jasmine-fixture) (which depends on Jasmine-jQuery).

So if you aren’t testing your JavaScript so far, now is an excellent time to start. As we’ve seen, Jasmine's fast and simple syntax makes testing pretty simple. There’s just no reason for you not to do it, now, is there?

angular.module('controllers',[])

.controller('FirstController', ['$scope','dataSvc', function($scope, dataSvc) {

$scope.saveData = function () {

dataSvc.save($scope.bookDetails).then(function (result) {

$scope.bookDetails = {};

$scope.bookForm.$setPristine();

});

};

$scope.numberPattern = /^\d\*$/;

}]);

beforeEach(inject(function($controller){

secondController = $controller('SecondController', {

dataSvc: mockDataSvc

});

}));

it('should have set pattern to match numbers', function(){

expect(secondController.numberPattern).toBeDefined();

expect(secondController.numberPattern.test("100")).toBe(true);

expect(secondController.numberPattern.test("100aa")).toBe(false);

});